

SHOW: BWHA Classic

CLASS: AQHA 136000 Western Riding

**DATE**: 7/14/2023

### 1/2 Point Penalties:

Tick or light touch of log

### 1 Point Penalties:

- · Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- · Hind legs skipping or coming together during lead change

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) Off Course or the designated area
- Simple change of leads
- -Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

## 5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including crosscantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

### Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Knocking over markers
- Major refusal stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)

- Overturn of more than 1/4 turn											î					
WIO	#				Each	horse/rider team 11/2 Extremely	n is scored betwe Poor, -1 Very P	<b>MANEUVE</b> een 0-100 points : oor, -1/2 Poor, 0	R SCORES and automatically Correct, +1/2 Go	begins the run v	vith a score of 70 d, +1 1/2 Excelle	) points nt			<u>}</u>	щ
Maneu	Maneuver Description		W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	3RD X	LOG	S & B		PENALTY TOTAL	SCORE
	Maneuv	er e	1	2	3	4	5	6	7	8	9	10	11	12		
_	107	PENALTY				1				1					2	66
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3	575	PENALTY								1					1	65½
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Mil	ler:	Keith	L

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Maneu	Maneuver Description		W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	3RD X	LOG	S & B		PENALTY TOTAL	SCORE
	Maneuv	er	1	2	3	4	5	6	7	8	9	10	11	12		
1	107	PENALTY								1					1	67½
'	107	MANUV.	0	0	0	-1/2	0	0	0	-1	0	0	0		<u> </u>	07/2
_	Ī	PENALTY				1	1	Ι	Ī			Ι	Τ	l	2	<u></u>
2	294	MANUV.	0	+1/2	+1/2	-1	-1	-1/2	0	+1/2	+1/2	+1/2	+1/2			68½
	l	PENALTY		r		r				3		r				ſ
3	575	MANUV.	0	0	-1/2	-1/2	-1/2	-1/2	0	-1	-1/2	0	0		3	63½
		10.042.050.60			No.											
4	120	PENALTY													0	70
		MANUV.	+½	0	0	0	+1/2	0	0	-1	0	0	0			
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1	107	PENALTY				1		1	,	1					3	65
Ľ	107	MANUV.	0	0	0	-1	0	0	0	-1	0	0	0			00
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3	575	PENALTY		.1/			1/	1/						<u> </u>	2	66½
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<u>Daniel</u>	son; l	<u>Lynda</u>	
JUDGE'S	NAME	(PRINTE	D):



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WIO	#		MANEUVER SCORES  Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Maneu	ıver Des	cription	W, J, LOG	TRANS	-	2ND LINE	3RD LINE	-	1ST X		3RD X	LOG	S&B		PENALTY TOTAL	SCORE
	Maneuv	er	1	2	3	4	5	6	7	8	9	10	11	12		
	407	PENALTY				1		1		1						٥٥
1	107	MANUV:	0	0	0	-1	0	0	0	-1	0	0	0		3	65
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2	294	MANUV.	0	+1/2	+1	0	-1/2	0	+1/2	+1/2	+1	+1/2	0		2	71½
		PENALTY				1				1					1	064
3	575	MANUV.	0	0	0	0	-1/2	-1/2	0	-1	-1/2	0	0			66½
	400	PENALTY								1						001/
4	120	MANUV.:	0	0	+1/2	0	0	0	0	-1	0	0	0		1	68½
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JUDGE'S NAME (PRINTED):