

## WESTERN RIDING - Level 1

## PATTERN 107

DATE: 7/6/2023

**1/2 Point Penalties:**

- Tick or light touch of log

**1 Point Penalties:**

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Spilling the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

**3 Point Penalties:**

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

**5 Point Penalties:**

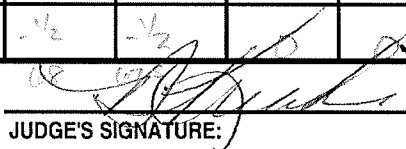
- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

**Disqualification (DQ) or 0 Score:**

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES													PENALTY TOTAL	SCORE	
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Maneuver Description	W, J, LOG	TRANS	1ST X	2ND X	3RD X	O & 1ST LINE	2ND LINE & O	LOG	S & B						
Maneuver	1	2	3	4	5	6	7	8	9	10					
1	393	PENALTY													
		MANUV.	0	0	0	+1/2	0	0	-1/2	0	+1/2				69 1/2
			70.5					70		69.5					
2	893	PENALTY													
		MANUV.	0	0	0	0	0	-1/2	0	0	0				69 1/2
3	979	PENALTY													
		MANUV.	+1/2	+1/2	-1/2										0
			70.5		71		70.5								
4	248	PENALTY													
		MANUV.	+1/2	0	0	+1/2	+1/2	0	0	0	0				71 1/2
			76.5		71		76.5								
5	762	PENALTY													
		MANUV.	0	0	0	0	-1/2	-1/2	-1/2	0	0			2	66 1/2
					69.5		68		66.5						
6	107	PENALTY													
		MANUV.													
7	302	PENALTY	1				1	33		0					
		MANUV.	-1/2	0	0	0	0	-1	0						0
			68.5		69.5										
8	1257	PENALTY													
		MANUV.	0	-1/2	-1/2	0	-1/2	-1/2	-1/2						67 1/2
			69.5		69		68.5		68						

JUDGE'S NAME (PRINTED): Dawn Clason-Kreakie

JUDGE'S SIGNATURE: 

## WESTERN RIDING - Level 1

## PATTERN 107

**1/2 Point Penalties:**

- Tick or light touch of log

**1 Point Penalties:**

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Spilling the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

**3 Point Penalties:**

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

**5 Point Penalties:**

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

**Disqualification (DQ) or 0 Score:**

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

W/O		#	MANEUVER SCORES										PENALTY TOTAL	SCORE
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Maneuver Description			W, J, LOG	TRANS	1ST X	2ND X	3RD X	O & 1ST LINE	2ND LINE & O	LOG	S & B			
Maneuver			1	2	3	4	5	6	7	8	9	10		
9	22	PENALTY				3	0							
		MANUV.	0	0	0	-1							0	
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												

Dawn Clason-Kreakie  
 JUDGE'S NAME (PRINTED):

*[Signature]*  
 JUDGE'S SIGNATURE: Printed from HSW

**1/2 Point Penalties:**

- Tick or light touch of log

**1 Point Penalties:**

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

**3 Point Penalties:**

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

**5 Point Penalties:**

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

**Disqualification (DQ) or 0 Score:**

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
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- Overturn of more than 1/4 turn

**MANEUVER SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		W, J, LOG	TRANS	1ST X	2ND X	3RD X	O & 1ST LINE	2ND LINE & O	LOG	S & B		PENALTY TOTAL	SCORE
Maneuver Description			1	2	3	4	5	6	7	8	9	10		
1	393	PENALTY												
		MANUV.	0	0	-1/2	0	0	0	0	0	0			69 1/2
2	893	PENALTY						1						
		MANUV.	0	0	0	+1/2	0	-1	0	0	0		1	68 1/2
3	979	PENALTY				0								
		MANUV.	0	+1/2	+1/2									0
4	248	PENALTY												
		MANUV.	0	0	0	+1/2	+1/2	0	0	0	0			71
5	762	PENALTY						1						
		MANUV.	0	0	0	0	0	-1	-1/2	0	0		1	67 1/2
6	107	PENALTY												
		MANUV.												
7	302	PENALTY	1			1	3 3		0					
		MANUV.	-1/2	0	0	0	-1	0						0
8	1257	PENALTY												
		MANUV.	0	-1	0	0	-1	0	-1/2	0	0			67 1/2

JUDGE'S NAME (PRINTED): Lori I. Gordon

JUDGE'S SIGNATURE: 

## WESTERN RIDING - Level 1

## PATTERN 107

**1/2 Point Penalties:**

- Tick or light touch of log

**1 Point Penalties:**

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

**3 Point Penalties:**

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

**5 Point Penalties:**


- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

**Disqualification (DQ) or 0 Score:**

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
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- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES												PENALTY TOTAL	SCORE
W/O	#	W, J, LOG	TRANS	1ST X	2ND X	3RD X	O & 1ST LINE	2ND LINE & O	LOG	S & B			
<small>Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points                      -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent</small>													
		1	2	3	4	5	6	7	8	9	10		
9	22	PENALTY			3/4	0							
		MANUV.	0	0	+1/2	-1							0
		PENALTY											
		MANUV.											
		PENALTY											
		MANUV.											
		PENALTY											
		MANUV.											
		PENALTY											
		MANUV.											
		PENALTY											
		MANUV.											
		PENALTY											
		MANUV.											

Lori L. Gordon  
 JUDGE'S NAME (PRINTED):

  
 JUDGE'S SIGNATURE: Printed from HSW

**1/2 Point Penalties:**

- Tick or light touch of log

**1 Point Penalties:**

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

**3 Point Penalties:**

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
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- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

**5 Point Penalties:**

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biling, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

**Disqualification (DQ) or 0 Score:**

- Illegal equipment
- Willful Abuse
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- Overturn of more than 1/4 turn

MANEUVER SCORES													PENALTY TOTAL	SCORE
W/O	#		W, J, LOG	TRANS	1ST X	2ND X	3RD X	O & 1ST LINE	2ND LINE & O	LOG	S & B			
Maneuver Description			1	2	3	4	5	6	7	8	9	10		
1	393	PENALTY												
		MANUV.	0	0	0	+1/2	0	+1/2	0	0	0		71	
71														
2	893	PENALTY						1						
		MANUV.	0	0	0	0	+1/2	-1/2	+1/2	0	0		1 69	
69														
3	979	PENALTY			1	DQ								
		MANUV.	+1/2	+1/2	-1/2								DQ	
69.5														
4	248	PENALTY												
		MANUV.	0	+1/2	+1/2	+1/2	+1	+1	+1/2	+1/2	+1/2		75	
73.5 74														
5	762	PENALTY							1					
		MANUV.	0	+1/2	+1/2	+1/2	+1/2	0	-1/2	0	0		1 70 1/2	
72 70.5														
6	107	PENALTY												
		MANUV.	Scratch											
7	302	PENALTY				1	3							
		MANUV.	0	0	0	0	-1						DQ	
65														
8	1257	PENALTY					1							
		MANUV.	0	-1	-1/2	0	-1/2	0	-1/2	0	0		66 1/2	
68.5 67														

JUDGE'S NAME (PRINTED): Sissy Anderson

JUDGE'S SIGNATURE: 

## WESTERN RIDING - Level 1

## PATTERN 107

**1/2 Point Penalties:**

- Tick or light touch of log

**1 Point Penalties:**

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

**3 Point Penalties:**

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

**5 Point Penalties:**


- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

**Disqualification (DQ) or 0 Score:**

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
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- Overturn of more than 1/4 turn

W/O		#	MANEUVER SCORES										PENALTY TOTAL	SCORE
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Maneuver Description			W, J, LOG	TRANS	1ST X	2ND X	3RD X	O & 1ST LINE	2ND LINE & O	LOG	S & B			
Maneuver			1	2	3	4	5	6	7	8	9	10		
9	(22)	PENALTY				0								
		MANUV.	0	+1/2	+1/2								DQ	
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												

Sissy Anderson  
JUDGE'S NAME (PRINTED):

  
JUDGE'S SIGNATURE: Printed from HSW

**1/2 Point Penalties:**

- Tick or light touch of log

**1 Point Penalties:**

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

**3 Point Penalties:**

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- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

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MANEUVER SCORES													PENALTY TOTAL	SCORE
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Maneuver Description		W, J, LOG	TRANS	1ST X	2ND X	3RD X	O & 1ST LINE	2ND LINE & O	LOG	S & B				
Maneuver		1	2	3	4	5	6	7	8	9	10			
1	393	PENALTY												
		MANUV.	0	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	-1/2			72
2	893	PENALTY												
		MANUV.	+1/2	0	0	+1/2	+1/2	-1/2	0	0	0			70
3	979	PENALTY												
		MANUV.	+1/2	+1/2	0									70
4	248	PENALTY												
		MANUV.	+1	+1	+1	+1	+1	+1	+1	+1/2	+1/2			78
5	762	PENALTY												
		MANUV.	0	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	0			72 1/2
6	107	PENALTY												
		MANUV.												
7	302	PENALTY												
		MANUV.	0	+1/2	0	+1	0							70
8	1257	PENALTY												
		MANUV.	0	-1/2	-1/2	0	-1/2	0	-1/2	0	+1/2			68 1/2

JUDGE'S NAME (PRINTED): Amy D. Watkins

JUDGE'S SIGNATURE: 

## WESTERN RIDING - Level 1

## PATTERN 107

**1/2 Point Penalties:**

- Tick or light touch of log

**1 Point Penalties:**

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Spilling the log (log between the two front or two hind feet) at the lope
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- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
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- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

**5 Point Penalties:**

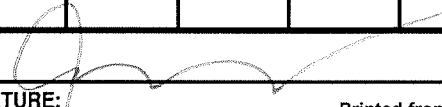
- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

**Disqualification (DQ) or 0 Score:**

- Illegal equipment
- Willful Abuse
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- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
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- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Quarter of more than 1/4 turn

W/O		#	MANEUVER SCORES										PENALTY TOTAL	SCORE
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Maneuver Description			W, J, LOG	TRANS	1ST X	2ND X	3RD X	O & 1ST LINE	2ND LINE & O	LOG	S & B			
Maneuver			1	2	3	4	5	6	7	8	9	10		
9	22	PENALTY												
		MANUV.	ty2	ty2	0	0								
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												

Amy D Watkins  
JUDGE'S NAME (PRINTED):

  
JUDGE'S SIGNATURE: Printed from HSW